

# ARTS: ARTS (ARTS)

## ARTS 101. Drawing I. (3 Credits)

Introduction to the fundamentals of drawing expression. Pencil, charcoal, conte, and wash media are explored. Course includes weekly critiques and discussions.

## ARTS 102. Drawing II. (3 Credits)

Continuation of drawing expression. Introduction to linear perspective, foreshortening, and the use of color. Pencil, charcoal, conte, pastels, prismacolor, and wash media are explored. Course includes weekly critiques and discussions. Prerequisites: ARTS 101.

## ARTS 103. Two Dimensional Design. (3 Credits)

Introduction to the fundamental concepts of two dimensional design, color theory, form relationships and their function in various design situations. Contemporary and traditional concepts of design principles and elements are explored. Course includes critiques and discussions. Art & Design Majors & Minors Only Course.

## ARTS 104. 2 Dimensional Design/Color Theory. (3 Credits)

Examination of the interaction of color through studio experience and the manipulation of color to achieve various effects for problem solving and individual expression. Course includes critiques and discussions. Prerequisites: ARTS 101 and 103.

## ARTS 108. Computers for Artists. (3 Credits)

An introductory course in the hardware, software, set-up, and use of computers, specifically designed for the needs of artists. Basic hardware and peripherals set-up, use of operating systems and artist-based programs for both Macintosh and PC systems. Art & Design Majors Only Course.

## ARTS 131. World Art Survey I. (3 Credits)

ARTS 131 - 3 Semester Hours Examination of the key stages in the evolution of art and architecture from around the world until approximately 1400 CE. Emphasis on understanding the visual language of art as an expression of relationships to the cultural, historical, and philosophical contexts in which the artist lives. Prerequisite(s): None Corequisite(s): None.

## ARTS 132. World Art Survey II. (3 Credits)

ARTS 132 World Art Survey II - 3 semester hours Examination of the key stages in the evolution of art and architecture from around the world from approximately 1400 CE to today. Emphasis on understanding the visual language of art as an expression of relationships to the cultural, historical, and philosophical contexts in which the artist lives. Prerequisite(s): None Corequisite(s): None.

## ARTS 199. Art Appreciation. (3 Credits)

An introduction to the study and understanding of the visual arts. The various methods through which humans are able to access, interpret, and interact with art will be discussed. Topics include various cultural definitions of art and its use, the elements of design, the characteristics of art media, and the interpretation of content. Emphasis is placed on the areas of painting, sculpture, and architecture, but other areas (drawing, graphics, crafts, etc.) are discussed.

## ARTS 200. Art Crafts. (3 Credits)

Introduction to the functional and decorative handicrafts through a variety of media.

## ARTS 202. Life Drawing I. (3 Credits)

Continuation of drawing fundamentals and expression introduced the previous year using the human figure as the means of study. Pencil, charcoal, conte and wash media are explored. Course includes weekly critiques and discussions. Prerequisites: ARTS 102 and 103.

## ARTS 203. Printmaking I. (3 Credits)

Fundamentals of graphic expressions employed in woodcuts, etchings, lithography and other vehicles for graphic reproductions. Course includes weekly critiques and discussions. Prerequisites: ARTS 102.

## ARTS 204. Printmaking II. (3 Credits)

Fundamentals of graphic expressions employed in woodcuts, etchings, lithography and other vehicles for graphic reproductions. Course includes weekly critiques and discussions. Prerequisites: ARTS 102 201808.

## ARTS 206. Watercolor. (3 Credits)

Introduction to the fundamentals of transparent and opaque watercolor painting techniques. Prerequisites: ARTS 102.

## ARTS 207. Three Dimensional Design. (3 Credits)

Introduction to the functional concepts of three-dimensional design. Form relationships as applied to the elements and principles of design. Course includes critiques and discussions. Prerequisites: ARTS 102.

## ARTS 208. Perspective Drawing. (3 Credits)

Examination of perspective as a technique of depicting volumes and spatial relationships on a flat surface. Emphasis on the development of comprehension in perspective through drawing exercises and projects. Prerequisites: ARTS 102 and 103.

## ARTS 209. Cognitive Development for Artist. (3 Credits)

Increasing the creativity of artists through the mental processes of perception, memory, judgment, and reasoning. Emphases on different methodologies for creative development of individual and group artwork. Prerequisites: ARTS 102 and 104.

## ARTS 212. Life Drawing II. (3 Credits)

Advanced development of drawing skills using the human figure as means of expression. Techniques such as gesture, abstraction, composition, and foreshortening are explored using a variety of wet and dry media. Prerequisites: ARTS 202.

## ARTS 215. Introduction to Animation. (3 Credits)

Introduction to the history and methodology of animation. Regular animation screenings of commercial and experimental works with students responding to the work orally and/or in written form. 201808.

## ARTS 216. 2D Methods & Materials. (3 Credits)

Overview of the tools, materials, and processes of two-dimensional media. Emphasis on the manipulation and safe handling of materials and tools, their use in artistic expression, and historical development. Prerequisites: ARTS 102 and 104.

## ARTS 217. 3D Methods & Materials. (3 Credits)

Overview of the tools, materials, and processes of three-dimensional media. Emphasis on the manipulation and safe handling of materials and tools, their use in artistic expression, and historical development. Prerequisites: ARTS 102 and 104.

## ARTS 225. Electronic Animation. (3 Credits)

Introduction to the various software, hardware, and equipment used in the creation of animation. Prerequisite: ARTS 215.

**ARTS 301. World Art Survey I. (3 Credits)**

Examination of the key stages in the evolution of art and architecture from around the world until approximately 1400 CE. Emphasis on understanding the visual language of art as an expression of relationships to the cultural, historical, and philosophical contexts in which the artist lives.

**ARTS 302. World Art Survey II. (3 Credits)**

Examination of the key stages in the evolution of art and architecture from around the world from approximately 1400 CE to today. Emphasis on understanding the visual language of art as an expression of relationships to the cultural, historical, and philosophical contexts in which the artist lives.

**ARTS 303. Sculpture - Wood. (3 Credits)**

Odd Exploration of sculptural fundamentals, emphasizing materials (cardboard and wood) and methods (both additive and subtractive). Course includes weekly critiques and discussions. Prerequisites: ARTS 207.

**ARTS 304. Sculpture - Mold MakingI. (3 Credits)**

In-depth exploration of the three-dimensional concepts, skills, and processes for mold making and plaster casting as generated from clay models. Emphasis is placed on the development of design and construction skills, concept realization, and creative personal invention. Course includes weekly critiques and discussions. Prerequisite: ARTS 207.

**ARTS 305. Painting - Still Life. (3 Credits)**

Continuation of painting in oil and acrylics using the imagery of the landscape. Traditional and experimental painting processes are explored. Course includes weekly critiques and discussions. Prerequisites: ARTS 216 201808.

**ARTS 306. Painting - Landscape. (3 Credits)**

Continuation of painting in oil and acrylics using the imagery of the landscape. Traditional and experimental painting processes are explored. Course includes weekly critiques and discussions. Prerequisites: ARTS 216.

**ARTS 307. Modern Art: 1860-1960. (3 Credits)**

Examination of the historical styles and artists of the 'Modern' period from 1860 through 1960, how they compare and relate to previous periods, and how they have been influenced by social and political conditions. Prerequisites: Students must have junior status or special permission from the instructor.

**ARTS 309. Ceramics - Hand Building. (3 Credits)**

Exploration of ceramic design, basic forming, and firing techniques. Focus is on the basic construction techniques (pinch, coil, and slab), and finishing techniques in ceramic media including hand building, fabrication, surface design, glazing, and kiln firing. Course includes weekly critiques and discussions. Prerequisites: ARTS 207 201808.

**ARTS 310. Ceramics - Wheel Throwing. (3 Credits)**

Development of skills with a focus on wheel throwing. In addition to being introduced to the potter's wheel, students develop their glazing techniques, knowledge of ceramics, and its terminology. Emphasis is placed on the development of design and construction skills with ceramic materials, concept realization, and creative personal invention. Course includes weekly critiques and discussions. Prerequisites: ARTS 207.

**ARTS 312. Advanced Drawing. (3 Credits)**

An advanced exploration of the traditional history, methods, and materials of drawing for students who have mastered basic drawing skills and who wish to develop them to enhance visual thinking. Studio approach using live model, via anatomical and perspective approaches to drawing. Emphasis is placed on the technical mastery of drawing techniques and media. Prerequisite: ARTS 312.

**ARTS 313. Black & White Photography I. (3 Credits)**

An introduction to the basics of black and white photography will be covered to include: Basic features and operation of an SLR (manual) camera, black and white film processing, and darkroom procedures. Students will participate with basics of composition, design, lighting, printing, processing, and final print presentation. Students will learn how to develop film, process prints, and other printing controls such as dodging, burning, and the use of filters. The concentration is placed on photography as a fine art medium. Students should have a 35mm film camera that includes manual controls. Prerequisites: VCAD 206.

**ARTS 314. Black & White Photography II. (3 Credits)**

A continuation of the exploration of traditional wet process photography, with emphasis on developing film, processing prints, and other printing controls such as dodging, burning, and the use of filters. The concentration is placed on photography as a fine art medium. Students should have a 35mm film camera that includes manual controls. Prerequisites: ARTS 313.

**ARTS 315. Sound for Animation. (3 Credits)**

Examination of the basic theory and methodology of sound design. Project emphasis is on the creation of sound for use in animation. Prerequisite: ARTS 225.

**ARTS 325. Animation Basic I. (3 Credits)**

Examination of the principles that govern animation. Student will explore these principles through various exercises and projects. Prerequisite: ARTS 225.

**ARTS 330. Animation I. (3 Credits)**

Examination of animation components for the identification of individual strengths in animation methodology through the completion of animation exercises and projects. Prerequisite: ARTS 325.

**ARTS 335. Animation Basic II. (3 Credits)**

Exploration of the principles of special effects animation. Exploration of these principles through various exercises and projects. Sound will also be incorporated into their animation. Prerequisite: ARTS 325.

**ARTS 403. Survey African American Art. (3 Credits)**

Examination of art produced by African-Americans in the United States from the Colonial Period to present. Exploration of the social and political climates influencing the art of African-Americans. Prerequisites: Students must have junior status or special permission from the instructor.

**ARTS 404. Art of the Motion Picture. (3 Credits)**

Discussion in a seminar setting of the artistic development of the motion picture from its early beginnings to the present, with both technical (editing, production) and aesthetic (cinematography) consideration. Students engage in analysis and discussion after viewing selected films. Prerequisites: Students must have at least junior status or special permission from the instructor.

**ARTS 405. Survey Of African Art. (3 Credits)**

Exploration of the major forms of art and architecture produced by various cultures of Africa. Examination of the art forms and their places within society for pre-historic and ancient civilizations, medieval empires, and the peoples of the Colonial Period in northern, western, central, southern, and east Africa. Prerequisites: Students must have junior status or special permission from the instructor.

**ARTS 407. History of Photography. (3 Credits)**

A visually oriented history of the development of photography from its earliest manifestations to today and explores photography's applications as a commercial enterprise, a documentary tool, a cultural force and a means of personal expression. Although the emphasis is on photography as a fine art and its relationship to the other arts, topics include documentary photography and photojournalism, fashion and portraiture, and the use of photography in mass media. Prerequisites: Students must have at least junior status or special permission from the instructor.

**ARTS 409. Ceramics - Mold Making. (3 Credits)**

Examination of ceramic mold making, slip casting, and clay/glaze formulation. Course includes weekly critiques and discussions. Prerequisites: ARTS 207.

**ARTS 410. Ceramics - Mixed Media. (3 Credits)**

Exploration of mixed media formats and techniques to begin the development of a personal style through the creation of a series of related ceramic pieces. Prerequisites: ARTS 207.

**ARTS 412. Experimental Drawing. (3 Credits)**

An exploration of the contemporary conceptual and creative approaches to drawing. Emphasis on the expansion of the definition of drawing through the use of unfamiliar/unexpected materials, methods, and theories for visual thinking. Prerequisite: ARTS 312.

**ARTS 413. Sculpture - Metal. (3 Credits)**

Even Exploration of three-dimensional concepts, skills, and processes with an emphasis on metal fabrication. Using the machinery of the woodshop, expand technical vocabulary with tools such as MIG welders, oxy- acetylene torches, grinders, and chop saws. Course includes weekly critiques and discussions. Prerequisites: ARTS 207.

**ARTS 414. Sculpture - Mixed Media. (3 Credits)**

Exploration of conceptual and expressive problems in a variety of sculptural media and various sculptural processes which may include casting, metal fabrication, and/or wood sculpture techniques. Course includes weekly critiques and discussions. Prerequisites: ARTS 207.

**ARTS 415. Painting - Figure. (3 Credits)**

Fundamentals of painting in oil and acrylics introduced through the imagery of the human figure. Traditional and experimental painting processes are explored. Course includes weekly critiques and discussions. Prerequisites: ARTS 216.

**ARTS 416. Painting - Mixed Media. (3 Credits)**

Odd Continuing in-depth study of painting formats and techniques integrating various media to begin the development of a personal style through the creation of a series of related paintings. Prerequisites: ARTS 216.

**ARTS 425. Animation Basic III. (3 Credits)**

Examination of experimental animation. Exploration of any available methodology/technology for animation exercises and projects. Prerequisite: ARTS 335.

**ARTS 430. Animation II. (3 Credits)**

Examination of animation components for the identification of individual strengths in animation methodology through the completion of animation exercises and projects. Prerequisite: ARTS 325 201808.

**ARTS 435. Animation Team. (3 Credits)**

Examination of animation production management. Students will take turns in different roles from pre- production to post-production of animation projects. Prerequisite: ARTS 425 and 430.

**ARTS 440. Senior Animation Studio. (3 Credits)**

Preparation for the transition from formal academic study to animation career pursuit. Emphasis on creation of a demo reel, resumes, and portfolio. Prerequisite: ARTS 425 and 430.